

SWOOSH: Practical Lattice-Based Non-Interactive Key Exchange

<https://ia.cr/2023/271>



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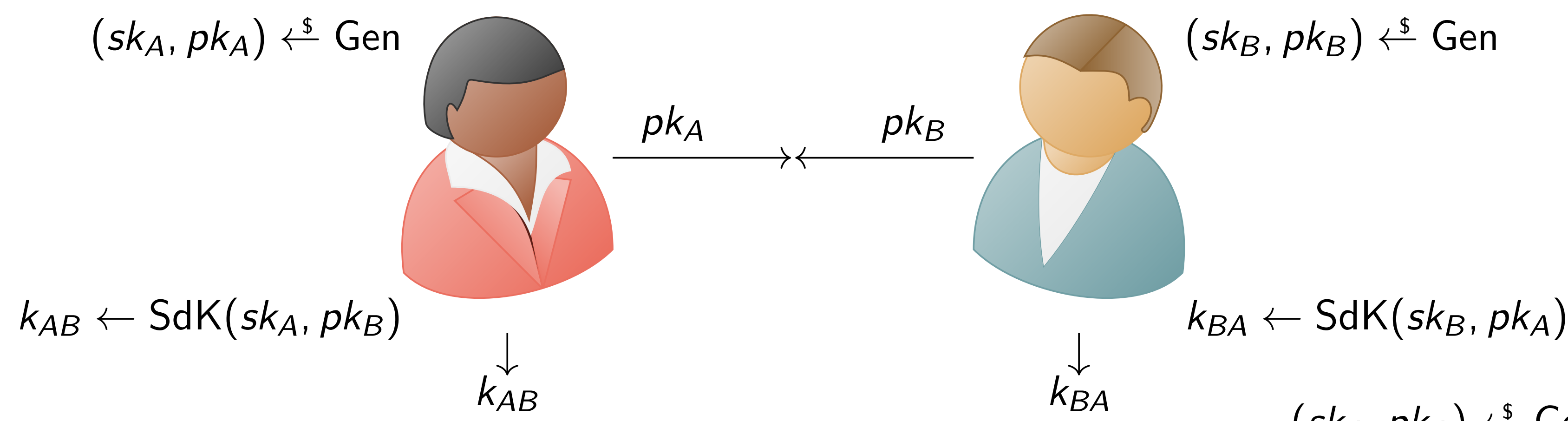
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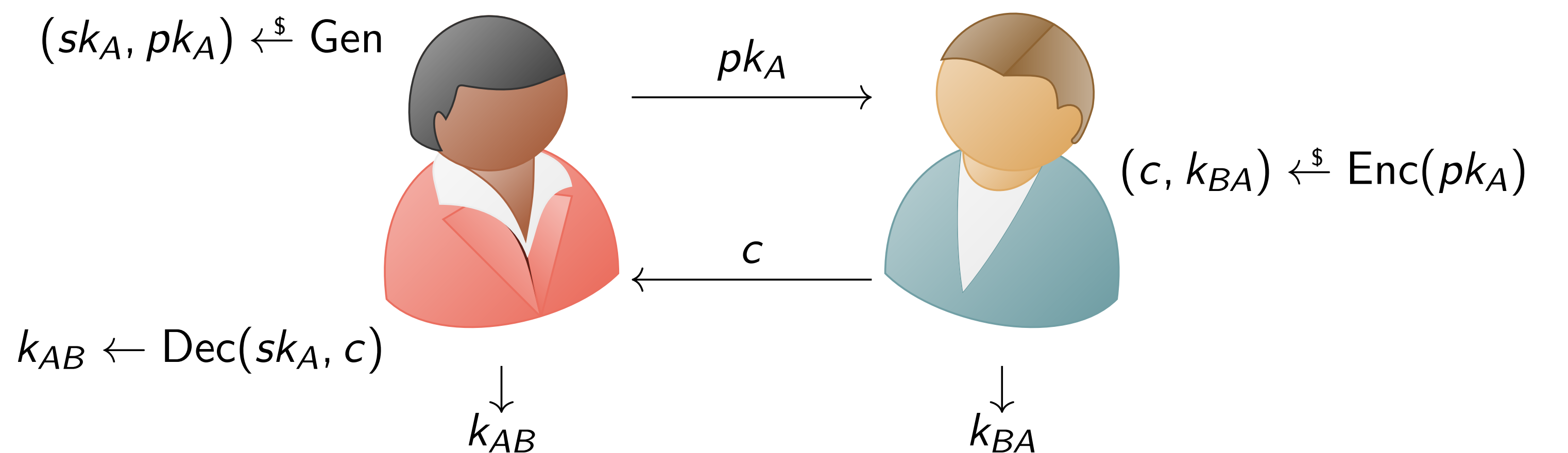
Accepted at USENIX 2024

Non-Interactive Key Exchange (NIKE) vs. Key-Encapsulation Mechanisms (KEMs)



- Our work aims to show the **practical feasibility of lattice-based NIKE**, which has proven challenging for the past decades, and answer the question:

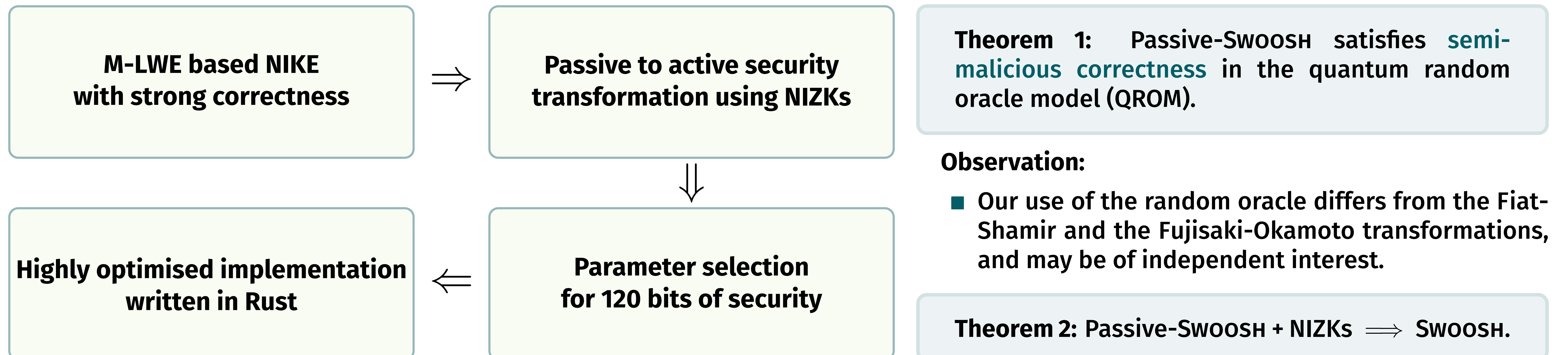
Is lattice-based non-interactive key exchange feasible in practice?



- Efficient post-quantum key exchange protocols differ from standard Diffie-Hellman, needing **extra rounds of communication**.
- These protocols can replace Diffie-Hellman in some scenarios. However others **require a post-quantum secure non-interactive protocol**.

Results: Our lattice-based NIKE SWOOSH

Scheme (variant)	Assumption	Non-interactive	Post-quantum	Size (bytes)		Cycles	
				c	pk	Gen	Enc + Dec or SdK
CRYSTALS-Kyber (Kyber-768 [1])	M-LWE	✗	✓	1 088	1 184	200 302	539 108 (251 384 + 287 724)
Classic McEliece (mceliece348864 [2])	Binary Goppa Codes	✗	✓	96	261 120	46 715 060	143 178 (31 000 + 112 178)
ECDH (X25519 [3])	CDH	✓	✗	—	32	28 187	87 942
CTIDH (CTIDH-1024 [4])	CSIDH	✓	✓	—	128	469 520 000	511 190 000
This work (Passive-SWOOSH)	M-LWE	✓	✓	—	221 184	146 920 890	10 612 666



$$\Pr \left[\text{Rec} \left(\underbrace{\begin{pmatrix} \overbrace{\text{sk}_A}^{\text{sk}_A} \\ \vec{s} \end{pmatrix}}_{k_{AB}} \cdot \underbrace{\begin{pmatrix} \overbrace{\text{pk}_B}^{\text{pk}_B} \\ \mathbf{A} \vec{s} + \vec{e} \end{pmatrix}}_{k_{AB}} + \vec{r} \right) \neq \text{Rec} \left(\underbrace{\begin{pmatrix} \overbrace{\text{pk}_A}^{\text{pk}_A} \\ \vec{s} \end{pmatrix}}_{k_{BA}} \cdot \underbrace{\begin{pmatrix} \overbrace{\text{sk}_B}^{\text{sk}_B} \\ \mathbf{A} \vec{e} + \vec{s} \end{pmatrix}}_{k_{BA}} + \vec{r} \right) \right] \leq \delta \leq \frac{4\beta^2 d^2 N}{q}$$

The shared keys k_{AB} and k_{BA} are identical except for the small error terms $\vec{s} \vec{e}$ and $\vec{e} \vec{s}$. To correct these errors we run a non-interactive reconciliation function Rec resulting in a correctness error δ . Adding a random offset \vec{r} gives semi-malicious correctness.

Parameters

Parameter	Description	Value
β	upper bound on $\ \vec{s}\ _\infty = \ \vec{e}\ _\infty$	1
q	prime modulus	$2^{214} - 255$
d	dim of $\mathcal{R}_q := \mathbb{Z}_q[X]/(X^d + 1)$	256
l	# factors $X^d + 1$ splits into mod q	128
N	height of the \mathbf{A} matrix	32
n	lattice dimension	8192
χ	secret / noise distribution	$p(-1) = 25\%$ $p(0) = 50\%$ $p(1) = 25\%$

Select References

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